



Pag 4

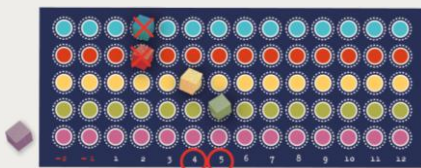
Pag 5

COVER

STAMPS

Example:

On Charlie's scoreboard, the blue and the red game pieces are in the same column. Therefore, Charlie must remove these two game pieces and receives no points for these colors. For the yellow game piece, Charlie receives 4 points, for the green game piece 5 points. They are both alone in a column. The purple game piece is still to the left of the scoreboard. Therefore, Charlie has to deduct 3 points for it. Charlie has therefore scored a total of 6 points (4+5-3).



***Whoever has the most points wins the game!
In case of a tie, you share the victory***



© 2025 moses. Verlag GmbH
1. Auflage 2025

moses. Verlag GmbH
Arnoldstraße 13d
47906 Kempen
CH: Dessauer, 8045 Zürich
www.moses-verlag.de

Art.-Nr.: 90618

Autor: Carlo Emanuele Lanzavecchia
Grafik/Gestaltung: Stephanie Dönhöfner
Redaktion: Tobias Weierstraß
Lektorat: Kaddy Arendt
Herstellung: Claire Deutsch

We are happy to receive corrections, suggestions and complaints at privatkundenservice@moses-verlag.de

The author and the game editors thank all the playtesters for their inspiration and fruitful test rounds. Special thanks go to Silvano Sorrentino for his valuable ideas.

What's it about?

In STAMPS you try to place your stamps as profitably as possible in a shared grid. The aim is to collect as many points as possible. But beware! If you don't pay close enough attention, you might even end up with minus points. So, think carefully about which colors you place in the grid. Who will send the others to the desert? And who will be on the beach of victory?

What's included: 40 stamps, 20 pieces in 5 colors, 4 scoreboards.

How to get the game started:



Playing in two? Then before your game, sort out all the stamps with a sun in the bottom right corner.

Shuffle all the stamps and make a face-down draw pile out of them.

Reveal 4 stamps and place them in a 2x2 grid in the middle of the table.

Everyone takes a scoreboard and one game piece of each color. Place the game pieces to the left of your scoreboard.

Each draw 2 stamps from the draw pile and take them in your hand



How to play:

The player who last flew starts the game. Then it continues clockwise. In your turn, you place one of the two stamps from your hand, face up, in the grid on the table. The aim is to trap as many face-up stamps as possible with **2 stamps of the same color**.

1. Place the stamp

Choose one of your two stamps and play it face up.

Place it **orthogonally**

(vertically or horizontally)

to a stamp already on the table.

It must be **adjacent to at least one stamp already on the table**

(on the long or short edge).



2. Trap stamps

All stamps that lie between your just placed stamp and **another stamp of this color** earn you points. Such a "trap" can run orthogonally or diagonally. (Don't forget: You can only place stamps orthogonally!) You can form and evaluate multiple traps with one stamp. It can also happen that you cannot trap any stamps.



3. Collect points

All trapped stamps earn you points. For each trapped stamp, move the matching colored game piece on your scoreboard one space further to the right in its row. On the first step, you move it to the first space of your scoreboard.

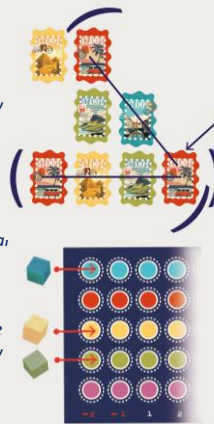
Important: The cards that form the traps do not earn you any points! You have not trapped any stamps? Then you receive no points in this turn.

Example:

Charlie has trapped with the red stamp horizontally a yellow and a green stamp and therefore receives 1 yellow and 1 green point.

At the same time, Charlie has also formed a diagonal trap and receives 1 blue point for this.

For the 3 red cards Charlie receives no points, as they form the traps.



4. Draw a stamp

At the end of your turn, draw a stamp from the draw pile and take it in your hand. Then it is the next person's turn.

End of the game:

The draw pile is empty? Then continue playing from your hand until you have played all your stamps, without drawing new stamps.

Now count your points:

Several game pieces are on your scoreboard in the same column, i.e. directly below each other? Then remove these game pieces and put them back in the box. For these colors you unfortunately receive no points.

One piece is on your scoreboard **alone in a column**? Then you receive as many **points as indicated below** this column.

One game piece is still to the left of your scoreboard, as at the beginning, i.e. **has not moved at all**? Then you have to **deduct 3 points** for this. If there are several game pieces, you receive 3 minus points for each of them.